

Wild Pear

Accompaniment tips: the verse is based around a repeating 4-bar accompaniment that refers to the song "Roderick and the Nightingale". In that song a man falls asleep to the sound of a nightingale and wakes many years into the future. This song also involves time travel. There are no chords as such in the verse. A rippling arpeggio based on D minor can be used instead of the suggested accompaniment.

The musical score for "Wild Pear" is written in 4/4 time. It consists of five systems of music, each with a vocal line in the treble clef and a piano accompaniment in the bass clef. The piano part features a repeating 4-bar accompaniment pattern, with guitar-style fretting instructions (xxxx, 2xxx, 3xxx) written below the notes. The score includes a first ending (1.) and a second ending (2.) for the first system. The lyrics are as follows:

1.
 2.
 1.1

lay be - neath the wild pear At the mo - wing of the mea -

dow And in a mo - ment must have been a - sleep be - neath its sha -

dow. 2. For it was but a sap -

ling now The one spared by the scythe and lo - vers danced:

xxxx 2xxx 3xxx 2xxx 2xxx 2xxx 3xxx 2xxx xxx

23

a swarthy swain; a maiden light and lithe. 3.They

G Am F

2xxx 3xxx 2xxx (x)xxx

27

tasted of the wild pear; He spat and she turned pale. The

Em D

(x)lx1 3xxx

31

little fruit he cast away As bitter as betrayal.

Em D

2xxx xxxx

35

1. I lay beneath the wild pear

Em D

2xxx 3xxx 2xxx

1. I lay beneath the wild pear
At the mowing of the meadow
And in a moment, must have been
Asleep beneath its shadow,

2. For it was but a sapling now -
The one spared by the scythe -
And lovers danced: a swarthy swain;
A maiden light and lithe.

3. They tasted of the wild pear;
He spat, and she turned pale.
The little fruit he cast away
As bitter as betrayal.

4. She breathed the blight of cold distrust
And withered every shoot;
He took the axe of wayward love
And felled it at the root.

5. My dog it was who wakened me,
Nuzzling my face -
In time to find the wild pear
Was gone without a trace.